

Contact

reltroner@gmail.com

www.linkedin.com/in/rei-reltroner-a3a7b8173 (LinkedIn)

www.reltroner.com/contact
(Personal)

Top Skills

End-to-End CRUD Implementation
Debugging Laravel (Exception Stack Trace, Log, Error Pages)
Railway Cloud CI/CD Deployment

Rei Reltroner

Creator of Reltroner.com | Digital Story & Tech Systems | Open for Collaboration
Indonesia

Summary

Founder of Reltroner Studio a solo-built, self-funded tech initiative focused on system architecture, modular ecosystems, and data-driven worldbuilding.

I specialize in building structured digital systems from scratch including internal tools like HRM, task management, attendance, and payroll using Laravel 12, Tailwind, SSR, and MySQL. I also design content architecture for creative ecosystems through Next.js, Markdown, and structured storytelling.

Reltroner Studio is more than a portfolio it's a personal rebellion against mediocrity. I integrate Red Pill philosophy into system design: clarity over chaos, structure over hype, legacy over trends.

Current work:

Reltroner HRM – Full-featured Laravel 12-based HR system
reltroner.com – Digital basecamp for worldbuilding, devlog, and creative documentation
Philosophy-backed design systems for long-term digital integrity

Open to:

- Collaboration with serious builders or lean teams
- Freelance or contract roles in system architecture, admin tooling, or data-rich platforms
- Visionary investors and mentors interested in long-form digital ecosystems

Let's build systems that survive, not apps that expire.

Experience

Reltroner Studio
Reltroner Studio

May 2024 - Present (1 year 1 month)

Reltroner Studio

Role: Founder / System Architect / Fullstack Builder

Date: May 2024 – Present

Type: Freelance / Personal Studio

Description:

Architected and deployed a custom worldbuilding platform using Next.js and Tailwind CSS.

Engineered a modular content system with markdown-based architecture and static generation for scalability.

Developed and documented detailed fictional civilizations within the Asthortera Universe project.

Optimized media pipelines using .webp, .md, and automated postbuild scripts to enhance performance.

Managed source control, CI/CD processes, and technical documentation via GitHub for project maintainability.

Building a scalable, modular digital universe through fullstack architecture and data-driven storytelling.
